# Comparison of cosmological simulations and deep submillimetre galaxy surveys

## Shohei Aoyama (青山尚平)

Academia Sinica Institute of Astronomy and Astrophysics

Based on Aoyama et al. (2018) MNRAS, **478**(4), 4905 [**1802.04027**] -> Aoyama et al. (2019) MNRAS, **484**(2), 1852 [**1809.10416**]

## Importance of dust grains



- Spectrum energy distribution (SED) is significantly modified by dust.
- The modification is determined by dust spatial and size distribution in the galaxy.
- Not only spatial but also grain size distribution have to be predicted theoretically in order to estimate the star formation activity.





- Hydrodynamics of gas and star formation are treated consistently with the gravitational evolutions of dark matter, etc.
- Formation of metals (ingredient of dust) is treated according to the star formation history.
- Dust evolution is calculated by local density, temperature and dust abundances.
- Accretion, coagulation, (growth) shattering (destruction) are implemented.

## Simulation

- Cosmological hydro-dynamical simulation with dust evolution (Hirashita model '15) is performed by GADGET3-Osaka.
- Star formation, early stellar and SNe feedback are consistently implemented.
- Planck cosmology (2015)
- Boxsize: 50 Mpc/h
- Resolution: 3 ckpc
- # of particles :  $2 \times 512^3$



## Results 1. $D_{tot}$ -Z relation @ z=0



- Dust production is strongly associated with metal enrichment.
- ➤The relation gives a strong test for dust evolution models. (Lisenfeld & Ferrara 1998; Dwek 1998)

• We reproduce the rapid growth of dust at  $Z/Z_{\odot} \sim 0.1$ .

Dust growth in ISM is confirmed to be successfully implemented.

#### Results 3. large scale distribution of dust



- Large scale distribution of dust reflects dust transport (stellar energy input) and dust evolution (especially, dust destruction in the hot gas in the galaxy halo).
- Our model describes roughly observational one within 0.5 dex at r > 30 kpc.

We succeeded in reproducing dust distribution in cosmological scale : **our consistent treatment of stellar energy input and dust evolution is essential.** 

#### $z \simeq 7$ の宇宙 simulation with Hirashita15 model





#### Infrared galaxies in the simulations

- We predict observed quantities related to dust grains (IR luminosity function, IR-  $\beta_{\rm UV}$  relation etc.) at high-z Universe by simulations and reveal which processes are important for explaining observations.
- By comparing the predictions and corresponding observations and finding the discrepancies between them, we identify the reasons and try to improve the simulations and models.

## Modeling of dust absorption and emission



- We estimate the radius of IR emitting region  $R_{\rm dust}$  by performing the exponential fitting of radial profile of dust mass density.
- We take into account stars and dust grains at  $0 < R < R_{dust}$ .
- The intrinsic SEDs of stars are estimated by their age and metallicity based on Bruzual & Charlot (2003).
- The extinction is estimated based on the mixed geometry.

$$f_{esc}(\lambda) = \frac{1 - \exp(-\tau(\lambda))}{\tau(\lambda)}$$

#### Luminosity function at z=0



- We compare the LF with observation result with *Herschel*.
- Overall statistics is consistent with observation.

#### Luminosity function at z=0

Gray shaded region: Herschel satellite C. Gruppioni et al.(2013)



- We compare the LF with observation result with *Herschel*.
- Overall statistics is consistent with observation.

$$T_{dust} - \mathcal{L}_{IR} \text{ at } z=0$$
• Dust temperature is estimated by
$$T_{dust} = 7.5 \left(\frac{\mathcal{L}_{IR}/\mathcal{L}_{\odot}}{\mathcal{M}_{dust}/\mathcal{M}_{\odot}}\right)^{\frac{1}{6}} [K]$$
• Reproduced  $T_{dust} - \mathcal{L}_{IR}$  relation
• It indicates that our dust model describes the IR luminosity and the dust soptical depth (or dust surface density) consistently.

IRX- $\beta_{\mu\nu}$  relation at z=0



- Observational relation are shown (dot-dashed; Kong et al. 2004, solid line; Takeuchi et al. 2012).
- We predict observational sequence.
  - Affected by the assumed geometry of dust distribution. -> screen geometry could disperse these points.

#### STUDIES (SCUBA2) W-H. Wang et al. (2017), C-H. Lim in prep.

- $\lambda$  =450, 850  $\mu$  m
- Survey area: COSMOS-CANDELS region (151 arcmin<sup>2</sup>)
- Noise level 0.91 mJy
- Merit of JCMT
- Taking advantage of the large aperture, fainter objects which *Herschel* cannot detect can be observed.
- Large survey area and 2 wavelengths.
- The integrated surface brightness down to 1mJy can account for up to 83<sup>+15</sup>-16 % of COBE background.



JCMT https://en.wikipedia.org/wiki/

James\_Clerk\_Maxwell\_Telesc ope

### Luminosity function @high-z universe



- Our snapshots are consistent with observation only at z ≤ 1.
- When we performed a simulation whose spatial resolution is 2 times better, we can explain LF still up to  $z \approx 2$ .
- Hence resolution is not the reason for lack of IR luminous objects.

#### Solid L50N512 (Default) Dashed L25N512



## Extra dust heating from SMBHs



- We assigned the super massive black holes randomly to identified galaxies.
- The mass is estimated by Magorrian relation (Haring & Rix (2004))

$$M_{\rm BH} = 10^{8.2} \left(\frac{M_{\rm bulge}}{10^{11} \,{\rm M}_{\odot}}\right)^{1.12} \,{\rm M}_{\odot}$$

• The luminosities of SMBHs are supposed to be Eddington luminosity.

$$= \frac{4\pi G M_{\rm BH} m_{\rm p} c}{\sigma_{\rm T}} = 5.07 \times 10^{12} \left(\frac{M_{\rm bulge}}{10^{11} \,\rm M_{\odot}}\right)^{1.12} \,\rm L_{\odot}$$

Haering & Rix (2004) [astroph/0402376] • The energy from SMBH is assumed to be completely absorbed by dust grain

### Additional heating of dust grains by AGN



- We post-processed the additional dust heating from SMBHs. Maggorian relation (Haring & Rix (2004)) and Eddington luminosity is assumed. All photons are absorbed by dust.
- Almost all data points can be explained by AGN heating even in the high-z galaxies even at z>2.

### Summary

- We analyze our simulation results (Aoyama et al. 2018a) and obtained IR luminosity function, dust temperature and IRX-  $\beta_{\rm UV}$  relation.
- At z=0, our simulation can explain IR luminosity function, dust temperature and IRX-  $\beta_{\rm UV}$  relation.
- At high redshifts, abundance of high luminous objects cannot be explained.

It is not related to spatial resolution of simulations very much. (additional dust heating by AGN?)

• Our treatment of dust extinction and IR emission works well when we compare the observation data (STUDIES) in terms of IRX-  $\beta_{\rm UV}$ .